

Modeling Structure Property Relationships with Kernel Recursive Least Squares[#]

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[#] Dedicated on the occasion of the 65th birthday to Professor Danail Bonchev

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Abstract

Quantitative structure property relationships (QSPRs) play an important role in correlation and estimation of physicochemical properties of many organic compounds. Kernel recursive least squares (KRLS), a recently introduced technique, is used in the present work to model QSPRs for predicting boiling points of aliphatic hydrocarbons namely alkanes and alkenes. The algorithm is tested on two different alkane boiling point prediction datasets due to Espinosa *et al* and Trinajstić *et al* respectively. For alkenes boiling point prediction, data due to Espinosa *et al* is used. All the datasets showed a good correlation between actual and predicted values of boiling points with root mean squared errors (RMSEs) comparable to other conventional methods. The KRLS method works better when more number of variables from the dataset are included as against other methods such as support vector learning or lazy learning technique which works better for smaller number of reduced relevant variables from the dataset.

Keywords: QSPR, Kernel recursive least squares, support vector learning, lazy learning

Abstract

Motivation. Modeling structure property relationships accurately is a challenging task and newly developed kernel based methods may provide the accuracy for building these relationships.

Method. Kernelized variant of traditional recursive least squares algorithm is used to model two QSPR datasets.

Results. All the datasets showed a good correlation between actual and predicted values of boiling points with root mean squared errors (RMSEs) comparable to other conventional methods.

Conclusions. The KRLS method works better when more number of variables from the dataset are included as against other methods such as support vector learning or lazy learning technique which works better for smaller number of reduced relevant variables from the dataset.

Keywords. QSPR, Kernel recursive least squares, support vector learning, lazy learning

Abbreviations and notations

KRLS, kernel recursive least squares	RMSE, root mean squared error
QSPR, quantitative structure property relationship	
ALD, approximate linear dependence	SVR, support vector regression
RBF, radial basis function	

1 Introduction

There is a growing need to model the quantitative structure property relationships (QSPRs) as accurately as possible. As a result extensive efforts to develop new regression algorithms to facilitate modeling these relationships continue. Artificial neural networks were introduced to take into account the inherent non-linearities associated with the QSPR data. But owing to certain drawbacks such as long training times, chances of overfitting, getting trapped in local minima while optimizing the weights etc., their utility becomes restricted and too expensive in terms of development. Recently, kernel based methods are gaining popularity in machine learning community since they provide an alternative to deal with the nonlinearity in the data elegantly and effectively. Some of these popular methods include support vector machines, kernel principal component analysis, kernel density estimation etc.

The idea, previously put forth to deal with nonlinearity in the data, is to map the data into some high dimensional (possibly infinite) feature spaces (usually termed as Hilbert spaces) with a view to make it amenable to linear methodologies. However, the dimensionality increases by many folds with the increase in number of features. Kernel functions were introduced particularly to deal with this problem of high dimensionality. With the advent of many desirable properties of these functions, several of the traditional techniques are now reformulated within this setting to deal with the nonlinearity in the data. In the present work, kernel recursive least squares (KRLS) algorithm is used, which is a kernelized variant of the traditional recursive least squares algorithm [1].

In the sections to follow, materials and methods section explains datasets used and the KRLS algorithm. Results and discussions section describes the results obtained and the pros and cons of the KRLS algorithm. Finally, conclusion section summarizes the salient features of the algorithm.

2 MATERIALS AND METHODS

2.1 Chemical Data

Datasets considered in the analysis are taken from literature. In QSPRs, molecular structural characteristics (geometric and electronic) are generally correlated with physicochemical properties of compounds. The structural characteristics are usually expressed in terms of molecular descriptors. The descriptors, which are routinely used include electronic, e.g. dipole moments, lipophilic, e.g. partition coefficients and topological, e.g. connectivity indices. Some molecular parameters like molar volume, parachor etc. are also used in correlating the physicochemical properties. Most frequently used topological indices proposed for QSPRs include Randić branching indices, valance molecular connectivity indices, Wiener path numbers, Kappa shape indices, and the electrotopological state indices. Many datasets have been published in the literature describing various descriptors correlating with different physicochemical properties. We have resorted to two such datasets, one is due to Espinosa *et al* [2] and the other is due to Trinajstić *et al* [3]. Both the datasets were built up to predict the boiling points of aliphatic hydrocarbons. Espinosa *et al* [2] particularly dealt with alkanes, alkenes and alkynes family, whereas Trinajstić *et al* [3] dealt with alkanes only. Espinosa *et al* [2] obtained QSPRs from four valance molecular connectivity indices, a second-order Kappa shape index (2k), dipole moment and molecular weight. These were

obtained for first 140 alkanes, first 144 alkenes and 43 alkynes respectively. Since good amount of experimental data is required to get significant correlation, in our analysis, we have dealt with only alkanes and alkenes datasets. Further details regarding the datasets can be found in Espinosa *et al* [2]. Trinajstić *et al* [3-5] considered different descriptors based on distance indices and two connectivity indices (total 12 molecular descriptors) for first 150 alkanes. In their work, they studied individual descriptors as well as combination of them to see how they correlate to boiling point. We used this prior knowledge about the data and considered only those descriptors, which correlate well. In our analysis, we have also considered all 12 descriptors together, something which was not done previously. Further details can be found in Trinajstić *et al* [3]. The results obtained on these datasets are described in the next section.

2.2 Kernel Theory and its connection to Reproducing Kernel Hilbert Spaces

To handle the nonlinear data in real practice, we transform the original input data (lower dimensional) to a potentially very high dimensional (sometimes infinite dimensional) linear feature space (usually termed as Hilbert spaces, \mathcal{h}), with the inner product defined, which is complete with respect to the corresponding norm. By doing so, one can linearly regress the data in that space [6]. The computations in the high dimensional feature space become intractable as the dimensionality and number of instances in the input space increase. To overcome this practical difficulty, kernel functions are introduced. A kernel is defined as:

$$K(\mathbf{x}_i, \mathbf{x}_j) = \Phi(\mathbf{x}_i) \bullet \Phi(\mathbf{x}_j) \quad (1)$$

where,

$\Phi: R^d \rightarrow \mathcal{h}$ i.e. input space is mapped to a higher dimensional Hilbert space by mapping function Φ .

The idea of kernel functions is to perform operations in the input space rather than a very high dimensional feature space. In other words, as can be seen from equation 1, an inner product in feature space has an equivalent kernel in the input space. The kernel function can be chosen subject to Mercer's condition [6], which states that there exists a mapping Φ and its expansion as given in equation (1), if and only if, for any $g(\mathbf{x})$ we have

$$\int g(\mathbf{x})^2 d\mathbf{x} \quad \text{is finite} \quad (2)$$

and,

$$\int K(\mathbf{x}, \mathbf{y}) g(\mathbf{x}) g(\mathbf{y}) d\mathbf{x} d\mathbf{y} \geq 0 \quad (3)$$

Kernel functions like polynomial and Gaussian Radial Basis Function have been very popular and extensively used in the literature [6]. Among these, the Gaussian radial basis function (RBF) kernel is very useful and we have employed this kernel in our computations. This kernel can be defined as:

$$K(\mathbf{x}_i, \mathbf{x}_j) = \exp\left(\frac{\|\mathbf{x}_i - \mathbf{x}_j\|^2}{-2\sigma^2}\right)$$

where σ is the kernel width parameter.

With the kernel trick, many traditional algorithms, like logistic regression, fisher discriminant analysis etc., have been modified to handle the nonlinearity in the data. KRLS is one such effective technique, which is explained in the next section.

2.3 Kernel Recursive Least Squares (KRLS) Algorithm

We start by giving a brief account of the traditional recursive least squares algorithm and then explain its kernel variant.

2.3.1 Recursive Least Squares (RLS)

The RLS algorithm is used to recursively train a linear regression model [7], which can be expressed in the following parametric form,

$$\mathbf{f}(\mathbf{x}) = \langle \mathbf{b}, \mathbf{w}, \phi(\mathbf{x}) \rangle \quad (1)$$

where, $\phi(\mathbf{x})$ is a feature vector associated with the input variable vector \mathbf{x} and \mathbf{b} is the bias term. The weights \mathbf{w} can be adjusted in a manner such that the bias term becomes zero. In such a case, the regression model reduces to a simpler form,

$$\mathbf{f}(\mathbf{x}) = \langle \mathbf{w}, \phi(\mathbf{x}) \rangle = \phi(\mathbf{x})^T \mathbf{w} \quad (2)$$

The objective of the learning algorithm is to minimize,

$$\mathbf{g}(\mathbf{w}) = \sum_{i=1}^n (f(\mathbf{x}_i) - y_i)^2 \quad (3)$$

with respect to the \mathbf{w} vector. In the simple least squares algorithm all the points in the training set are considered simultaneously. However in RLS algorithm each training data point is considered one by one and improving the weight vector in the process. The optimal weight vector can be expressed as,

$$\mathbf{w} = \sum_{i=1}^n \alpha_i \phi(\mathbf{x}_i) \quad (4)$$

and the regression model becomes,

$$\mathbf{f}(\mathbf{x}) = \phi(\mathbf{x})^T \phi(\mathbf{x}) \alpha \quad (5)$$

2.3.2 Kernel Recursive Least Squares (KRLS)

As can be seen from the equation (5), the regression model can be expressed as a function of inner product of feature vectors corresponding to input vectors. The basic idea behind the kernel machine is that if applied on a set of input vectors it can represent the inner product of feature vectors as [1]:

$$\mathbf{f}(\mathbf{x}) = \sum_{i=1}^n \mathbf{K}(\mathbf{x}_i, \mathbf{x}) \alpha_i \quad (6)$$

By minimizing the cost function, we can get the theoretical value of α (same as in case of least squares). However, *the matrix inversion method* allows us to compute the α vector recursively (same as in case of RLS) i.e. a stream of training data points can be sampled sequentially.

This approach will however lead to some severe problems if size of training set increases to some considerable extent. The problems arise due to overfitting, memory limitations (storage of kernel matrix) and the instability in inverting the large kernel matrix (as will be required in the α vector calculation).

To avoid these shortcomings, sparsification method for the pruning of training data is necessary. By making use of this method the training data can be stored in a compact form i.e. only a fraction of training data will be actually used for the training purpose. As explained in the paper by [1], the sparsification procedure can be justified as follows. Although the dimensions of the feature space can be very large but the effective dimensionality of the manifold spanned by the training feature vectors may be significantly low. Hence, the solution to any optimization problem can be expressed by a set of linearly independent feature vectors that approximately span this manifold, as long as it satisfies the conditions required by the representer theorem. The sparsification procedure will be discussed in details in the next section.

2.3.3 Sparsification Method

In the sparsification procedure, the linearly independent training data points will be stored in a Dictionary Set [1]. Assume that after sampling (i-1) number of data points, the dictionary set is D_{i-1} . Now consider next training data point, this data point will be added in the dictionary set if it is approximately linearly independent of the dictionary set vectors. To prove the linear dependency of the new data vector on the dictionary vectors the approximate linear dependence (ALD) test is performed. i.e. we will find a coefficient vector C such that,

$$\delta_i = \min_C \left\| \sum_{j=1}^{m-1} C_j \phi(\mathbf{x}_j) - \phi(\mathbf{x}_i) \right\|^2 \leq \nu \quad (7)$$

where ν is an important tuning parameter that determines the level of sparsity. Expanding equation (7),

$$\delta_i = \min_C \left\{ \sum_{j,l=1}^{m-1} C_j C_l \langle \phi(\mathbf{x}_j), \phi(\mathbf{x}_l) \rangle - 2 \sum_{j=1}^{m-1} C_j \langle \phi(\mathbf{x}_j), \phi(\mathbf{x}_i) \rangle + \langle \phi(\mathbf{x}_i), \phi(\mathbf{x}_i) \rangle \right\} \quad (8)$$

we can express the cost function for the ALD test in terms of the inner product of the feature vectors. We can apply the kernel trick once again to get the cost function as,

$$\delta_i = \min_c \{ C^T K_{i-1} C - 2C^T K_{i-1}(x_i) + K_{ii} \} \quad (9)$$

Where, $[K_{i-1}]_{j,l} = k(\mathbf{x}_j, \mathbf{x}_l)$, $(K_{i-1}(x_i))_j = k(x_j, x_i)$ and $K_{ii} = k(x_i, x_i)$.

Solving for optimality of the cost function, we can get,

$$C_i = K_{i-1}^{-1} K_{i-1}(x_i) \text{ and } \delta_i = K_{ii} - K_{i-1}(x_i)^T C_i \leq v \quad (10)$$

If $\delta_i \leq v$, we don't need to include the data point under consideration into the dictionary set. But if $\delta_i > v$, then we should include it into the dictionary set.

2.3.4 Computation of α vector

While updating the α vector online (i.e. recursively), we are faced with two situations:

- a) The new training data point will be added in the dictionary set and
- b) The new training data point will not be added in the dictionary set.

Due to sparsification, the cost function (for regression model) reduces to the form,

$$\mathbf{g}(\alpha) = \|\phi_i^T \phi_i \alpha - \mathbf{y}_i\|^2 = \|\mathbf{A}_i \mathbf{K}_i \alpha - \mathbf{y}_i\|^2 \quad (11)$$

Where α is approximated to be equal to $\mathbf{A}_i \alpha$. \mathbf{A}_i is introduced to counter the ill effects of sparsification. i.e. $\mathbf{A}_i \alpha$ is a vector of m (size of the dictionary set) "reduced" coefficients.

For the two cases, the optimal value of α vector can be computed recursively using *the matrix inversion method*.

Case a)

$$\mathbf{K}_i = \begin{bmatrix} \mathbf{K}_{i-1} & \mathbf{K}_{i-1}(\mathbf{X}_i) \\ \mathbf{K}_{i-1}(\mathbf{X}_i)^T & K_{ii} \end{bmatrix} \quad (12)$$

$$\mathbf{K}_i^{-1} = \frac{1}{\delta_i} \begin{bmatrix} \delta_i \mathbf{K}_{i-1}^{-1} + \mathbf{C}_i \mathbf{C}_i^T & -\mathbf{C}_i \\ -\mathbf{C}_i^T & 1 \end{bmatrix} \quad (13)$$

$$\alpha_i = \mathbf{K}_i^{-1} (\mathbf{A}_i^T \mathbf{A}_i)^{-1} \mathbf{A}_i^T \mathbf{y}_i = \begin{bmatrix} \alpha_{i-1} - \frac{\mathbf{C}_i}{\delta_i} (\mathbf{y}_i - \mathbf{K}_{i-1}(\mathbf{x}_i)^T \alpha_{i-1}) \\ \frac{1}{\delta_i} (\mathbf{y}_i - \mathbf{K}_{i-1}(\mathbf{x}_i)^T \alpha_{i-1}) \end{bmatrix} \quad (14)$$

As required in case b), we have to update the matrix P also as,

$$\mathbf{P}_i = \begin{bmatrix} \mathbf{P}_{i-1} & \mathbf{0} \\ \mathbf{0}^T & 1 \end{bmatrix} \quad (15)$$

Case b)

Here there will not be any change in the kernel matrix (as the dictionary set remains same).

$$\alpha_i = \mathbf{K}_i^{-1} \mathbf{P}_i \mathbf{A}_i^T \mathbf{y}_i = \alpha_{i-1} + \mathbf{K}_i^{-1} \mathbf{q}_i (\mathbf{y}_i - \mathbf{K}_{i-1}(\mathbf{x}_i)^T \alpha_{i-1}) \quad (16)$$

Where, $\mathbf{P}_i = (\mathbf{A}_{i-1}^T \mathbf{A}_{i-1})^{-1} = \mathbf{P}_{i-1} - \frac{\mathbf{P}_{i-1} \mathbf{C}_i \mathbf{C}_i^T \mathbf{P}_{i-1}}{1 + \mathbf{C}_i^T \mathbf{P}_{i-1} \mathbf{C}_i}$ and

$$\mathbf{q}_i = \frac{\mathbf{P}_{i-1} \mathbf{C}_i}{1 + \mathbf{C}_i^T \mathbf{P}_{i-1} \mathbf{C}_i} \quad (17)$$

2.4 KRLS Algorithm (with sparsification)

- 1) Initialize the Dictionary Set.
- 2) Select the first element from the training set and put into the dictionary set. Compute the kernel weight vector (alpha) for the dictionary set.
- 3) Get the next sample from the training set and perform the approximate linear dependence (ALD) test for it.
- 4) If ALD test error is less than the threshold value ν , go to step 6.
- 5) Add the new sample in the dictionary set. Compute the updated kernel weight vector. Go to step 7.
- 6) Keep the dictionary set unchanged. Update the kernel weight vector.
- 7) If training set has any element left, go to step 3.
- 8) Use the dictionary set and kernel weight vector in the testing phase.

Having described the datasets and the algorithm, we now move on to explain the results obtained.

3 Results and Discussions

The results obtained are summarized in Tables 1-2. As stated earlier, we have used only the Gaussian Radial Basis Function kernels. There are two parameters (ν and σ), which need proper attention to get good performance of the KRLS algorithm. The parameter, ν , controls the size of the dictionary set and was set as 10^{-5} . The kernel width parameter was optimized in a range of $[0.1, 20]$ with 0.1 as step size i.e. while training the algorithm, width parameter goes on changing from iteration to iteration while ν remains constant. The kernel width value with least root mean squared error (RMSE) is treated as an optimal value for the particular range specified above. This optimal value is used in testing the generalization ability of the algorithm while testing the unseen cases.

Standard machine learning steps were adopted while making the splits as training set to train the algorithm and test set to observe the generalization ability of the algorithm. For all the datasets, randomly selected (approximately) $2/3^{\text{rd}}$ of the original data is used as training set and rest all (remaining $1/3^{\text{rd}}$) as test set. The parity plots (ref. Figure 1-6) presented are based on the test split in the dataset.

Firstly, the datasets due to Espinosa *et al* [2] were analyzed. All the descriptors in the original data were considered while building the model. As can be seen from Table 1, descriptors in both the datasets, viz. alkanes and alkenes, correlate well with RMSEs 2.39 and 8.49 respectively. The parity plots for the test split for both the datasets are as shown in Figures 1 and 2 respectively. In case of alkanes dataset, it shows a good correlation and the results are comparable with that reported by Espinosa *et al* for both the datasets (cf. Espinosa *et al*).

Next, the alkanes data reported by Trinajstić *et al* [3-5] was analyzed. We initially considered only three descriptors viz. 2-dimensional topological index, 3-dimensional topological index and connectivity index. The earlier work reported that these descriptors correlate well in predicting the boiling points. This observation was also justified in the work reported by Kumar *et al*. We took advantage of this knowledge and modeled the QSPR with these individual descriptors. Overall, it is found that KRLS is correlating well in predicting the boiling points. Among these three descriptors, connectivity index is found to be correlating well. This is consistent with the observations made by Trinajstić *et al* [3] and Kumar *et al* [8]. The parity plots for individual descriptors are as shown in Figures 3-5. If we compare the descriptorwise results with that reported by Kumar *et al* [8], it is observed that lazy learning regressor and support vector regressor outperforms KRLS with RMSE values as shown in Table 1. One possible reason is that lazy learning is a powerful local learner and support vector regressor, which is a kernel-enabled method, is based on strong foundations of statistical learning theory and structural risk minimization principle which gives it a natural advantage to generalize well. But if we consider the relative training time to train all the algorithms, KRLS requires less time since in support vector regression and lazy learning, optimization of algorithm parameters (model selection) take much time.

Table 1. Results on the dataset due to Espinosa et al

QSPR Dataset	Optimal Kernel parameter width	Dictionary set size	RMSE
Alkanes	3.1	31	2.3918
Alkenes	3.7	32	8.4949

Table 2. Results on the Alkanes dataset due to Trinajstić et al

Descriptor considered	Optimal Kernel parameter width	Dictionary set size	RMSE KRLS ⁺	RMSE Lazy learning	RMSE SVR ⁺
2-TI [*]	0.4	32	13.813	1.8845	2.1342
3-TI [*]	0.2	22	21.312	0.7054	0.9327
Connectivity index	0.4	8	5.6832	0.6022	0.7374
All 12 descriptors	4.7	26	2.9369	17.08	17.71

*2-TI: 2-dimensional topological index, 3-TI: 3-dimensional topological index

⁺ SVR: Support vector regressor, KRLS: Kernel recursive least squares

Further in our analysis, we combined all the 12 descriptors reported in the original dataset to build the model. Here KRLS outperformed lazy learning as well as support vector regressor (cf. Table 2 and Kumar et al.). The parity plot is as shown in Figure 6. The results imply that KRLS performs better with the more number of variables in the dataset whereas support vector regressor and lazy learning regressor works better with the relevant variables, which contain maximum information for good correlation. Since KRLS algorithm takes help of only dictionary set while predicting the unseen cases, the increased number of computations due to increased number of variables can be compensated with the less computations with the less number of observations in the dictionary set.

To summarize the results, KRLS performed well on all the investigated datasets. The attractive features of the algorithm include less training time, less computations while predicting the unseen cases (cf. dictionary set size in Tables 1 & 2). With these desirable features, algorithm can be further exploited to tackle more difficult real world problems.

Figure 1: Parity plot for Alkanes dataset due to Espinosa et al.

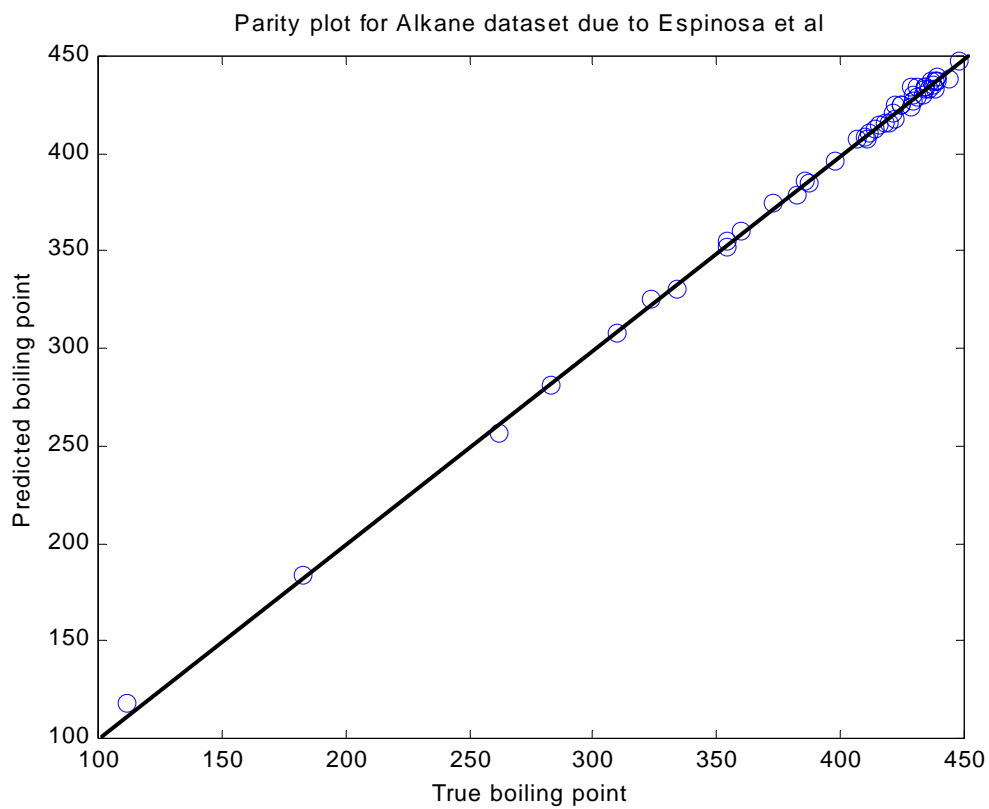


Figure 2: Parity plot for Alkenes dataset due to Espinosa et al.

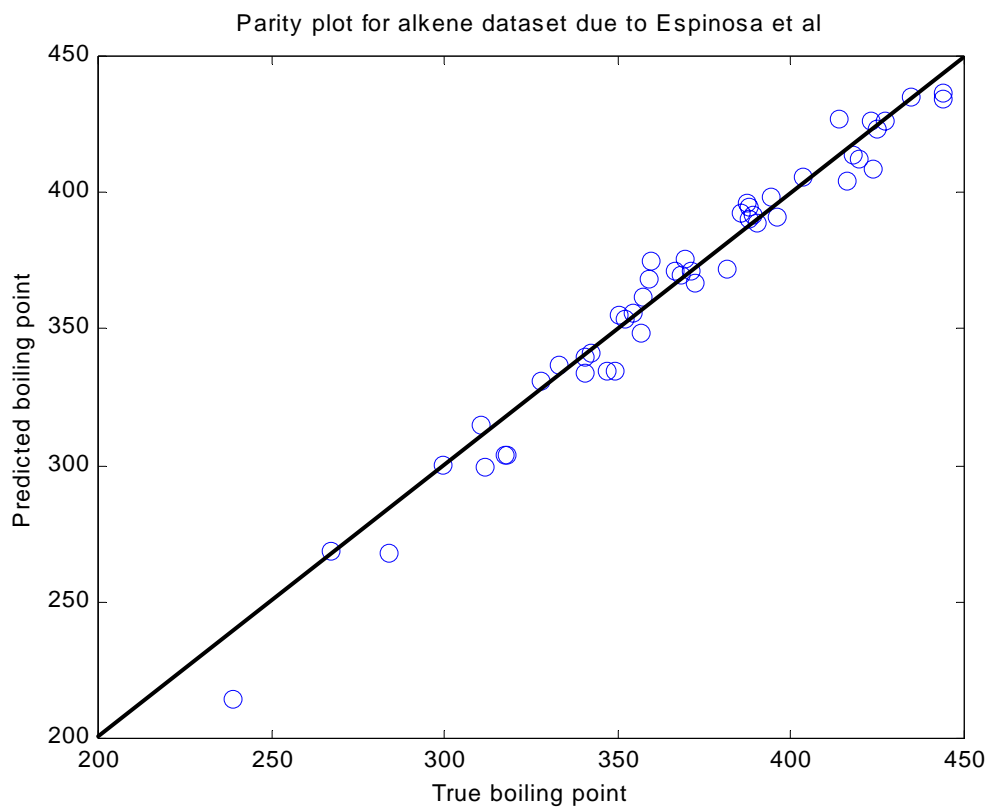


Figure 3: Parity plot for Alkane dataset due to Trinajstic et al using 2-TI

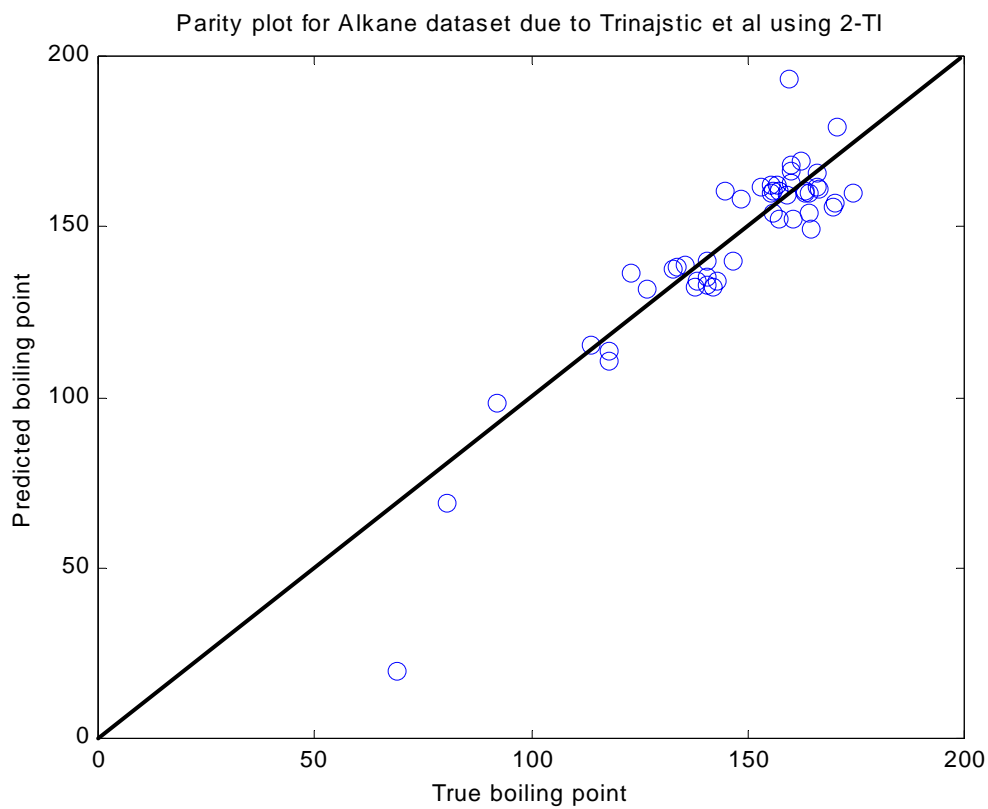


Figure 4: Parity plot for Alkane dataset due to Trinajstic et al using 3-TI

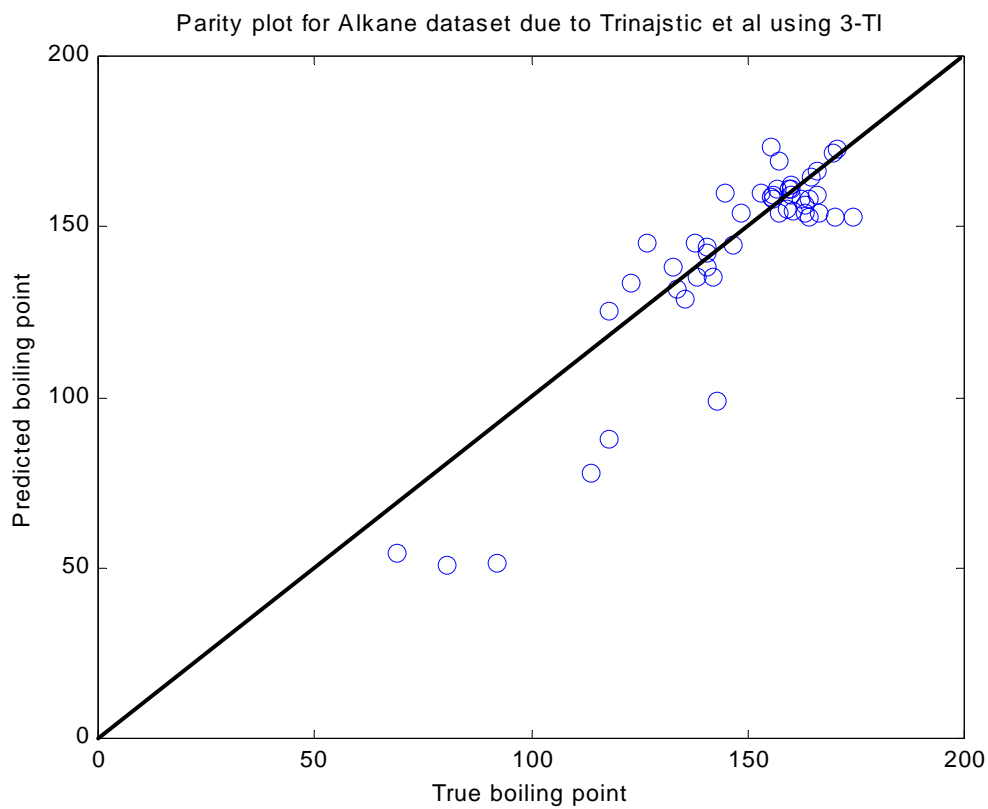


Figure 5: Parity plot for Alkane dataset due to Trinajstic et al using connectivity index

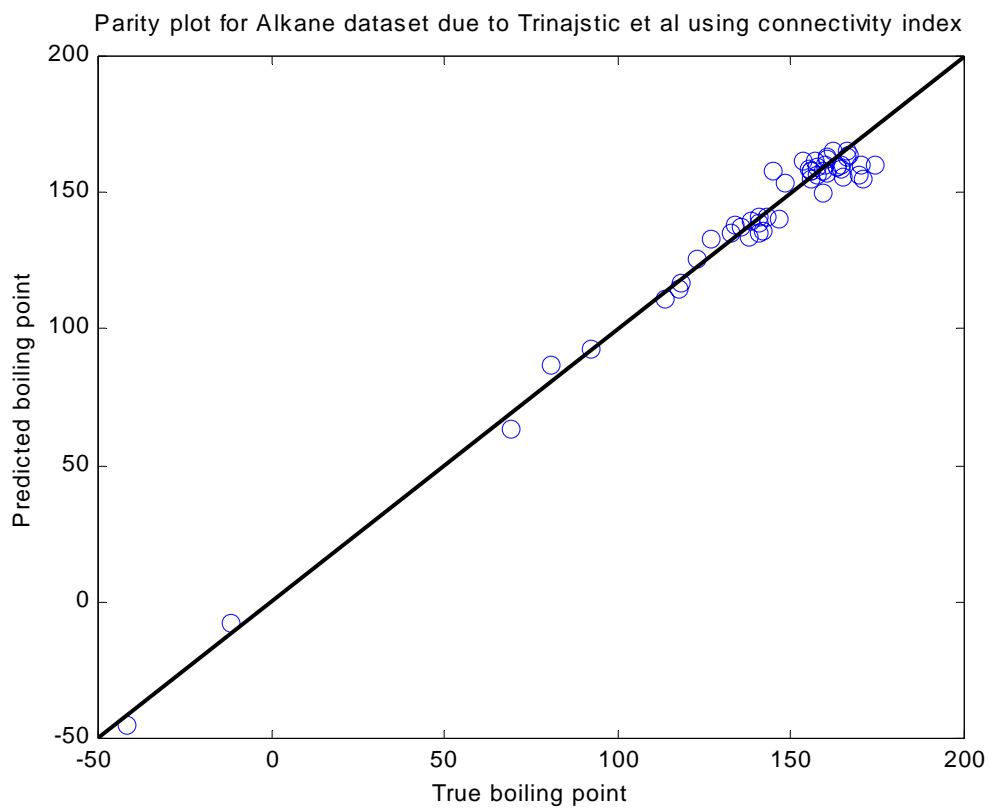
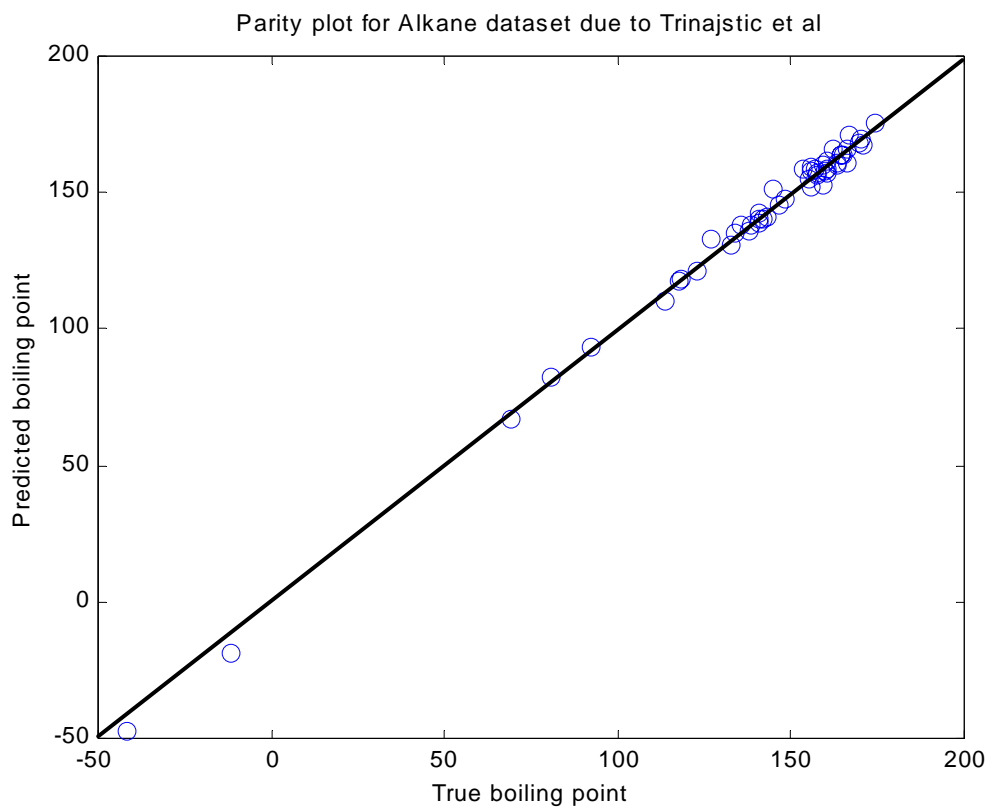


Figure 6: Parity plot for Alkane dataset due to Trinajstic et al. using 12 descriptors



4 Conclusions

The real world QSPR datasets often have large degree of nonlinearity is associated with them that make it difficult to develop accurate correlations. Kernel recursive least squares, a variant of traditional recursive least squares algorithm, is used in the present work to model two different QSPR datasets for predicting the boiling points of aliphatic hydrocarbons, namely alkanes and alkenes. Kernel functions facilitate to deal with the nonlinearity in data effectively by allowing one to work in input space only instead of very high dimensional feature space. The algorithm gives a good correlation between predicted and actual values of boiling points in case of both the datasets. Small dictionary set size indicates reduced number of computations in prediction of the unseen observations. With the desirable properties like less training time, reduced computations due to small dictionary set size, the algorithm may be quite useful to model other kind of structural relationships like structure activity relationships or structure mobility relationships.

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